

the present invention,

Fig. 9 is a timing chart showing a plurality of times at which a specific number of game sounds are processed to emit by a processing unit forming part of the slot machine according to the present invention,

5 Fig. 10 is a timing chart showing a plurality of times at which game sounds are processed to emit and not to emit by a processing unit forming part of the slot machine according to the present invention,

10 Fig. 11 is a table showing a combination of a current game sound and a subsequent game sound processed to emit by the processing unit forming part of the slot machine according to the present invention,

Fig. 12 is a table showing the relationships between current and subsequent game sounds in the current and subsequent game conditions, respectively, processed by the processing unit forming part of the slot machine according to the present invention,

15 Figs. 13(a) to 13(e) are tables each showing a subsequent game sound selection probability table available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

20 Fig. 14 is a selection table showing the relationships between the game start sounds and the rotation reel lamp operation group numbers available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

25 Figs. 15(a) to 15(d) are tables respectively showing the relationships between the game start sounds and the rotation reel lamp operation groups 1 to 4 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

*JBT
8.9.04*
30 Figs. 16(e) to 16(h) are tables respectively showing the relationships between the game start sounds and the rotation reel lamp operation groups 5 to 8 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

Figs. 17(i) to 17(l) are tables respectively showing the relationships between the game start sounds and the rotation reel lamp operation groups 9 to 12 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

35 Figs. 18(m) to 18(q) are tables respectively showing the relationships

between the game start sounds and the rotation reel lamp operation groups 13 to 17 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

5 Figs. 19(r) to 19(t) are tables respectively showing the relationships between the game start sounds and the rotation reel lamp operation groups 18 to 20 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

10 JSH
8.9.04 Figs. 20(u) to 20(x) are tables respectively showing the relationships between the game start sounds and the rotation reel lamp operation groups 21 to 24 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

15 Fig. 21 is a table showing the former half of the relationships between the game start sounds and the rotation reel lamp operation group 25 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

Fig. 22 is a table showing the latter half of the relationships between the game start sounds and the rotation reel lamp operation group 25 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

20 Fig. 23 is a table showing the former half of the relationships between the game start sounds and the rotation reel lamp operation group 26 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

25 Fig. 24 is a table showing the latter half of the relationships between the game start sounds and the rotation reel lamp operation group 26 available upon selecting the second information notifying state in the processing unit forming part of the slot machine according to the present invention,

30 Fig. 25 is a table showing a rotation reel lamp operation pattern "0" to be used for the second notification of the current game in the processing unit forming part of the slot machine according to the present invention,

Fig. 26 is a table showing a rotation reel lamp operation pattern "1" to be used for the second notification of the current game in the processing unit forming part of the slot machine according to the present invention,

35 Fig. 27 is a table showing a rotation reel lamp operation pattern "3" to be used for the second notification of the current game in the processing unit forming